

A scenario for Lasalle 2 by Honour Games:

The fight for Markkleeberg, am 16 October 1813

Description

It is the first day of the battle of Leipzig. Schwarzenberg's Coalition army confronts Napoleon's Grand Army south of the city. This game covers the first assault in the West by Kleist's Corps on the Franco-Polish forces at Markkleeberg.

Objectives and Victory

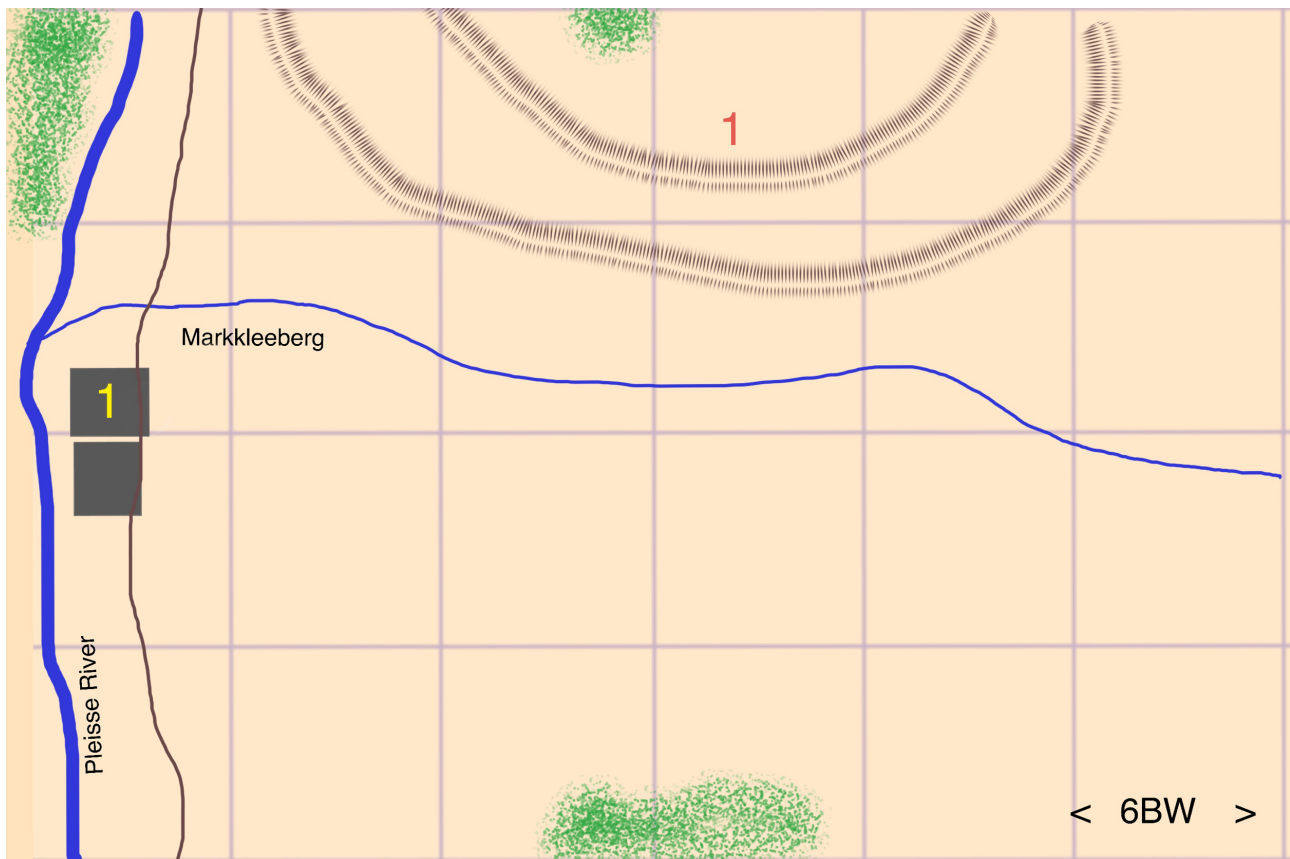
Two objectives are shown on the map: one in the town of Markkleeberg in B1 and the other on the Hill in square A4. Both are worth 1VP.

The game length is 8 turns.

There is no sudden death in this scenario. The Allied objective is to dislodge the enemy from their positions: victory is only possible by capturing victory points.

Baggage: Franco-Poles: Row A. Allies: Row D.

Table size: 24BW x 36BW (4'x 6' at 1BW = 2")



Map key:

Contours brown

Woods green

Town bases black

River thick blue

Stream thin blue

Only the stream is fordable. The Pleisse river is impassable.

Setup Notes

The Franco-Poles set up first.

Unit annotation

Points value 16 Brigade i.d. **27** Unit title 1st Btn, 8th IR

Strength (*shaken*) 6 5 4 3 2 1 Resolve **4+**

Skirmish value Sk3, Attack columns **A**, Horse artillery **H**, Lance **L**, Shock **Sh**, Resilient **R**, Heavy **Hvy**

Franco-Polish forces (219 points)

On table at start in rows A and B, plus the Markkleeberg town base in square C1.

(Poniatowski, VIII Corps)

27 (Krasinski, 27th Division, 112 points)

16 27 1st Btn, 8th Polish IR	6 5 4 <u>3 2 1</u>	4+
	Sk3, A	
16 27 2nd Btn, 8th Polish IR	6 5 4 <u>3 2 1</u>	4+
	Sk3, A	
16 27 1st Btn, 16th Polish IR	6 5 4 <u>3 2 1</u>	4+
	Sk3, A	
16 27 2nd Btn, 16th Polish IR	6 5 4 <u>3 2 1</u>	4+
	Sk3, A	
18 27 1st Btn, Vistula R	6 5 4 3 <u>2 1</u>	4+
	Sk3, A	
18 27 2nd Btn, Vistula R	6 5 4 3 <u>2 1</u>	4+
	Sk3, A	
12 27 Foot Battery	2 <u>1</u>	6
	4 x 4+	

27C (Uminski, 27th Cavalry Brigade, 47 points)

21 27C Krakusi	7 6 5 4 3 <u>2 1</u>	5+
	L	
14 27C 14th Polish Cuirassiers	4 3 <u>2 1</u>	5+
	Sh	
12 27C Polish Horse Battery	2 <u>1</u>	6
	3 x 4+ H	

Reinforcements

Roll as delayed reinforcements (ie requires two sixes to arrive) until one town base of Markkleeberg is occupied by the enemy. Thereafter, if they have not yet arrived, roll as normal reinforcements (ie only requires one six to arrive).

Arrive anywhere along the North table edge.

(Semelé, 52nd Division of Augereau's IX Corps)

52 (Bagneris, 60 points)

- 16 **52** 1st Btn, 37th prov French IR
6 5 4 3 2 1 4+
Sk3, **A**
- 16 **52** 2nd Btn, 37th prov French IR
6 5 4 3 2 1 4+
Sk3, **A**
- 16 **52** 1st Btn, 39th prov French IR
6 5 4 3 2 1 4+
Sk3, **A**
- 12 **52** Foot Battery 2 1 6
4 x 4+

Coalition forces (294 points)

On table at start anywhere in row D.

(Prince August's 12 Brigade of Kleist's 4th Column)

vL (Oberst Von Löbell, 49 points)

- 13 **vL** 2nd Silesian LW cavalry
5 4 3 2 1 4+
L
- 18 **vL** 2nd Btn, 6th Prussian RIR
6 5 4 3 2 1 4+
Sk3, **A**
- 18 **vL** 2nd Btn, 11th Prussian RIR
6 5 4 3 2 1 4+
Sk3, **A**

14 (Helfreich, 14th Division, 125 points)

- 17 **14** Tenginsk combined Russian IR
6 5 4 3 2 1 4+
Sk2, **R**
- 17 **14** Estonian combined Russian IR
6 5 4 3 2 1 4+
Sk2, **R**
- 15 **14** 25 combined Russian Jäger R
6 5 4 3 2 1 4+
Sk3
- 15 **14** 26 combined Russian Jäger R
6 5 4 3 2 1 4+
Sk3
- 15 **14** Russian Foot Battery
2 1 6
5 x 4+
- 14 **14** 1 Prussian Heavy Foot Battery
2 1 6
4 x 4+
Hvy
- 12 **14** 1 Prussian Foot Battery
2 1 6
4 x 4+

20 **14** Loubny Russian Hussars
7 6 5 4 3 2 1 5+

Reinforcements

Group A

Roll as reinforcements from end of turn 1.
Arrives anywhere along the Southern edge.

(Prince August's 12 Brigade of Kleist's 4th Column)

12 (Prince August, 54 points)

18 **12** 1st Btn, 2nd Prussian IR
6 5 4 3 2 1 4+
Sk3, **A**

18 **12** 2nd Btn, 2nd Prussian IR
6 5 4 3 2 1 4+
Sk3, **A**

18 **12** 3rd Btn, 2nd Prussian IR
6 5 4 3 2 1 4+
Sk3, **A**

Group B

Roll as delayed reinforcements (ie requires two sixes to arrive).

12 (Oberst von Schwichow, 66 points)

18 **12** 1st Btn, 11th Prussian RIR
6 5 4 3 2 1 4+
Sk3, **A**

18 **12** 3rd Btn, 11th Prussian RIR
6 5 4 3 2 1 4+
Sk3, **A**

15 **12** 1st Btn, 10th Prussian LW
6 5 4 3 2 1 4+
Sk2, **A**

15 **12** 2nd Btn, 10th Prussian LW
6 5 4 3 2 1 4+
Sk2, **A**

Notes.

The 14th Polish Cuirassiers begin with a strength of 4 because the unit was only two squadrons strong. The Cuirassiers may not form line.

The 14th Russian Division, along with the rest of the Russian troops in Schwarzenbeg's army, was seriously understrength. Each regiment is represented by only one infantry unit.

The 14th Division was strengthened with two Prussian batteries for its assault on 16 October.

There are different versions of the order of battle of VIII Corps in 1813, partly because it was frequently reorganised over the summer and it never actually reached its theoretical structure. I have used the OOB in Mariusz Łukasiewicz's 'Armia Księcia Józefa, 1813' as this draws on first hand Polish documents.

The scenario order of battle omits those Franco-Polish and Austrian units that fought each other across the river Pleisse, as, apart from tying down French and Polish troops, their combat did not affect the fighting on the east bank (the Austrian attack was hampered by the marshy wooded terrain to the West of the Pleisse).