Briefing for Prince Schwarzenberg: team of 3 players.

## Your Excellency!

You command the Army of Bohemia, the largest Coalition force in the field. You are also commander in chief of all coalition forces. In coordination with the armies of Blücher, Bernadotte and Bennigsen, for the past few weeks you have been forcing the French westwards, refusing battle against Bonaparte in person but attacking and defeating forces commanded by his marshals. Gradually the Corsican's forces have been shepherded back towards Leipzig, capital of Saxony. He is now surrounded on all sides by your armies. The time has come to destroy him.

It is 16 October 1813. Your army is deployed to the south of Leipzig. As befits the most important army in the field, you have the honour of being accompanied by the Emperors of Russia and Austria and the king of Prussia. Lucky you! This morning, you mounted several attacks along your front, which helped pin the French forces in place although your first attempt to turn the French right flank did not succeed. It is now early afternoon and it appears Napoleon is about to launch his own assault. You had planned to renew your attempts on the French right wing but Tsar Alexander has insisted that you recall your reserves from that side of the river Pleisse to face the French attack.

You have two subordinate players: Klenau, who commands Columns 3 and 4 on your right; and Constantine, who commands the Reserve Wing. You directly command columns 1, 2 and the Austrian Army Reserve.

Your objective this afternoon is simply to avoid defeat. If you can only do so, the pressure on the Corsican in the next few days from all the forces that surround him will be irresistible.

Abbr.	Description	Élan	Quality
	Player 1: Schwarzenberg		
М	The Allied Monarchs	Special*	
CinC	CinC - Schwarzenberg	CinC 4	
1	Column 1 - Kleist	3	
1/1	12th Prussian brigade #		Seasoned
2/1	14th Russian division (reduced strength) #		Seasoned
3/1	1 Pr Arty		Arty
2	Column 2 - Prince Eugène	3	
1/2	Prussian 9th brigade #		Seasoned
2/2	Russian II Corps #		Seasoned
3/2	2 Ru Arty		Arty
4/2	Pahlen Ru Ln Cav		Seasone
AR	Austrian Army Reserve - Hessen-Homburg	5	
1/AR	As Gren		Veteran
2/AR	As Line Inf		Seasoned
3/AR	As Line Inf (Hungarians)		Seasoned
4/AR	As Hv Cav		Veteran

Abbr.	Description	Élan	Quality
	Schwarzenberg has 4 élan points that he can allocate to subordinates within 36" (max 1 per turn)		
*	The Allied monarchs are placed on the hill south of Guldengossa. They may not move and do not command any units. Any friendly units within 8" that are involved in combat may each re-roll one failed attack die. If the monarchs are contacted by enemy units the Allies immediately lose the game.		
#	Units marked # have already taken losses. Each begins with D2 losses already marked.		
	Player 2: Klenau		
3	Column 3 - Gortchakov	3	
1/3	Russian 5th division #		Seasoned
2/3	Prussian 10th brigade #		Seasoned
4	Column 4 - Klenau	5	
	Austrian IV Corps, Klenau		
1/4	As Lt Div		Seasoned
2/4	As Ln Inf #		Seasoned
3/4	As Ln Inf		Seasoned
4/4	As Ln Inf #		Seasoned
5/4	As Ln Cav		Veteran
6/4	4 As Arty		Arty
7/4	Prussian 11th brigade		Seasoned
8/4	Pr Hv Cav		Veteran
#	Units marked # have already taken losses. Each begins with D2 losses already marked.		
	Player 3: Constantine		
RW	Reserve Wing - Constantine	4**	
3 <b>G</b>	3rd Grenadier Corps - Raevsky	5	
1/3G	Ru Gren		Veteran
2/3G	Ru Gren		Veteran
3/3 <b>G</b>	Ru Arty		Arty
5Gd	5th Guard Corps - Yermolov	5	
1/5Gd	Ru Gd Inf		Elite
2/5Gd	Ru Gd Inf		Elite

Abbr.	Description	Élan	Quality
3/5Gd	Pr Gd Inf		Elite
4/5Gd	Ru Gd Arty		Arty
2CC	2 Cavalry Corps - Gallitzin	4	
1/2CC	Ru Gd Hv Cav		Elite
2/2CC	Ru Gd Lt Cav		Veteran
3/2CC	Pr Hv Cav		Veteran
**	Constantine has 4 élan points that he can allocate either to subordinate commanders or to units in the Reserve Wing within 8" (max 1 per turn).		
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